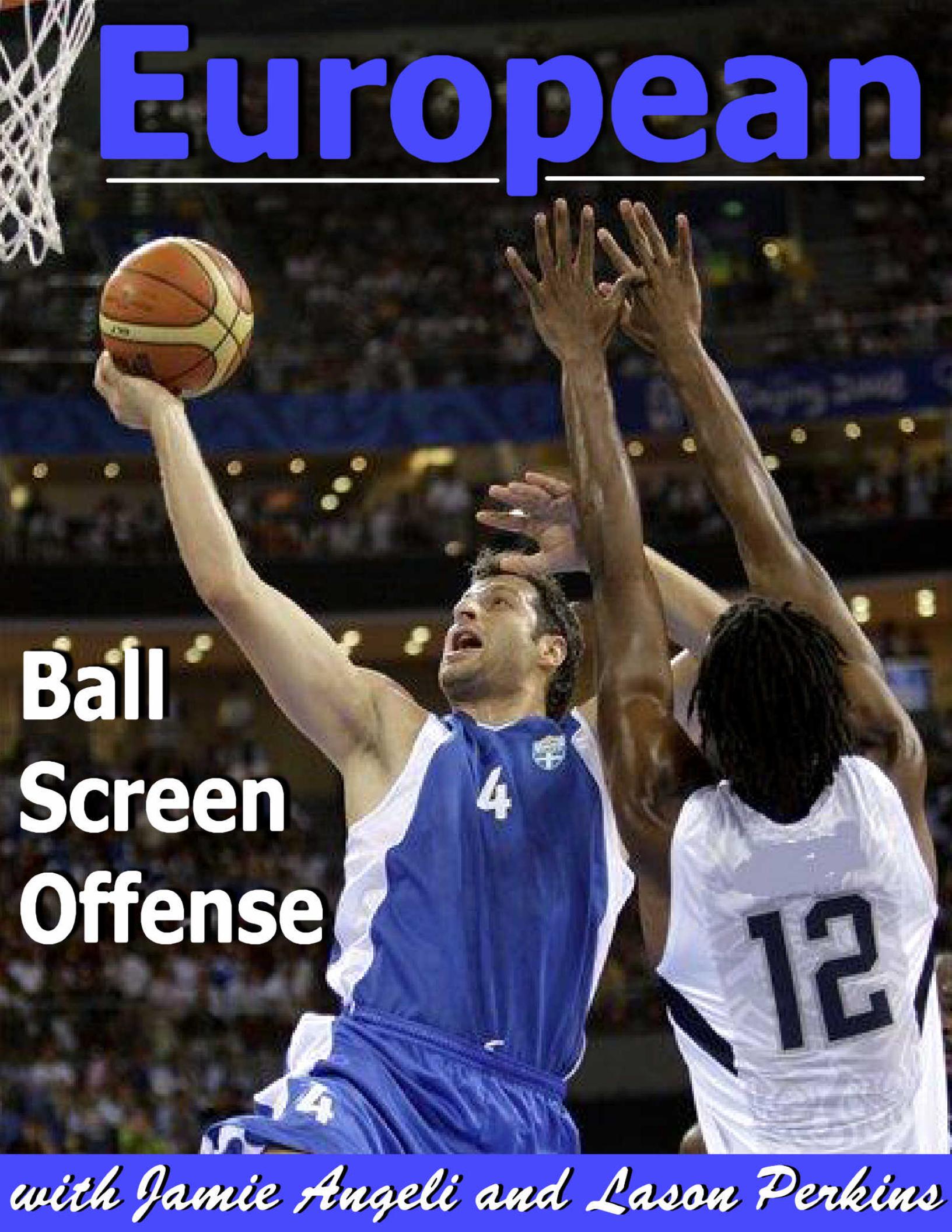


European



Ball
Screen
Offense

with Jamie Angeli and Lason Perkins

About the Authors



Jamie Angeli has over 25 successful years in the basketball profession as a student-athlete, coach, administrator, author and Internet entrepreneur. He has coached and taught at the high school, Division I, II and III collegiate levels as well as the professional ranks.

He holds a professional head coaching record of 97 — 13, and in August of 2008 was named the head coach of the Al Arabi professional team in the country of Kuwait.

Jamie Angeli

Prior to his coaching overseas, Angeli worked for six seasons as the Director of Men's Basketball Operations and assistant to head coach Steve Lavin at UCLA. Along with directing the day-to-day operations of the UCLA basketball program, Angeli served as Steve Lavin's administrative assistant. Among his numerous responsibilities were assisting the coaching staff in the coordination of all recruiting efforts, video editing and production, computer technology and design, database management and correspondence, alumni and booster relations, travel administrator and game bench duties as assigned by the head coach.

Angeli joined the Bruins after serving seven years as a Div. I and Div. II collegiate assistant, in addition to four years as a high school head boy's basketball coach. Prior to joining UCLA, Angeli made coaching stops at Michigan Tech University, Bradley University, Bowling Green State University and Lake Superior State University, and was the head coach at Kingsford High School in Kingsford, MI and Norway High School in Norway, MI. In just three seasons at Norway, Angeli became one of the most successful coaches in the school's history. During his final campaign as head coach, his team won the school's first district championship in almost twenty years.



Lason Perkins is recognized globally as one of basketball's brightest coaching minds. Having coached at every level of basketball from elementary school to the professional ranks, Coach Perkins is renowned for his creative schemes and grasp of the X's and O's, which have him in constant contact with coaches from around the world looking to utilize his insight and teachings.

Lason Perkins In addition to his work as an Associate Editor for Basketball Sense, Coach Perkins has written numerous articles and analyses for publications such as Scholastic Coach and Winning Hoops. He also serves as a review board member for the Basketball Highway web site and was selected as an outstanding contributor to the World of Sports youth basketball coaching web site. Coach Perkins and his wife reside in Cary, N.C.



Euro Ball Screen Offense

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Euro Ball Screen Offense

Introduction

Do you have a team that can pass, dribble and shoot and are looking for an offense that can best utilize these skills?

Do you like to spread the court on offense and create scoring opportunities for your post and perimeter players?

Would you like an offensive attack that is primarily based on the proper execution of the pick and roll and / or dribble hand-off?

The Euro Ball Screen Offense might be what you need.

Keep this in mind....there are already a few books and DVD's on effective use of the Ball Screen in your offense. There are even a few books and DVD's just on how to defend the Pick and Roll. Isn't that enough reason to perhaps take a little longer look at implementing this long forgotten offensive technique?

Let's look at one of the more popular offenses being used by some of the best international teams today....

The Ball Screen Offense!



Euro Ball Screen Offense

Whether you like it or not, the game is changing. You can choose to ignore it, or you can study as much as possible and be prepared. Our Olympic men's basketball group, The "Redeem Team", bounced back from their disappointment 4 years prior and won the Gold Medal in Beijing in 2008. It didn't come without a fight from Spain. And let us not forget, our USA Team included some of the greatest players (and athletes) to ever step on a basketball court, lead by arguably one of the greatest collegiate basketball coaches of all time.

I have never spoken to "Coach K", but I would bet he would say that he has gleaned a tremendous amount from his experience competing against teams Internationally. I would go further to venture a guess that "Coach K" will be implementing some of the offensive strategy he has had the opportunity to observe through his Olympic experience.

What has he observed? He witnessed first-hand: appropriate court spacing, accurate passing, great 3-point shooting, and dedicated use of the ball screen. Add to this mix, an incredible skill level developed through many hours of drill work. The European teams are masters at developing offensive systems that not only utilize the ball screen, but provide spacing designed to create opportunities to penetrate, enter the ball to the post, and setup players for open three point shots.

It's not hard to figure out why they are so difficult to defend. I think it comes down to three reasons:

- 1) They are great 3-point shooters
- 2) They spread the floor with great spacing and penetrate
- 3) They set plenty of ball screens

All three are very difficult to defend when executed the correct way. All three on a good day are a defensive-minded coaches nightmare. If you're lucky, you only have to worry about one of these areas each night when you compete in your league. Play the European teams and you have to defend all three — every night!

While the youth of the U.S. continue to spend more time concentrating on the athletic ability of their favorite players, the "Euro's" are shooting thousands of shots (mostly 3's) in addition to working on their dribbling and passing...every day.

Take notice coaches...the game is changing. Be a part of the revolution!



Euro Ball Screen Offense

Basic Rules and Alignment

I think one of the reasons the “Ball Screen” or “Pick and Roll” is successful is that most teams don't spend enough time preparing to defend against it.

The most important aspect of the "pick and roll" is utilizing the abilities of the player using the screen and the player doing the screening. The option to “Pick and Roll” (screener is a good post player) as well as “Pick and Pop” (screener is a good outside shooter) are built into this system. The player with the ball coming off the ball screen always has the option to shoot or take the ball to the basket.

We will now take you through the alignment of the players and the rules of this offense. The basic continuity by itself is rather easy to teach and learn. The offense will become more effective as you master the “Specials” and “Counters”, in addition to spending time utilizing the “Breakdown Drills” in practice.

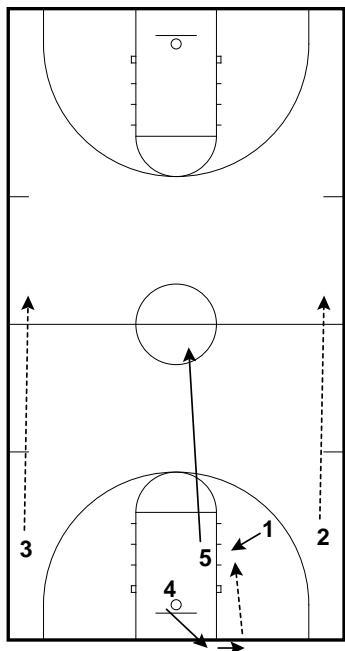


Euro Ball Screen Offense

Jamie Angeli

Transition Alignments / Rules

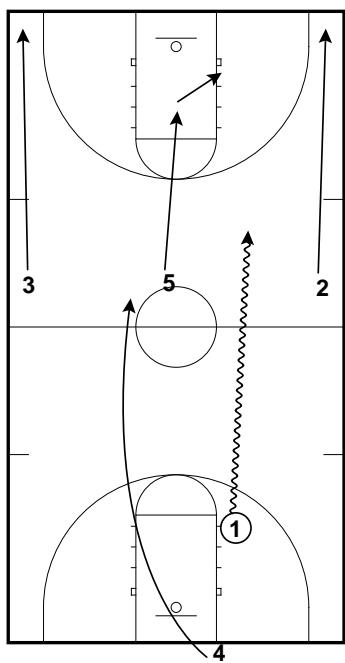
Euro Ball Screen Offense



On a made basket, #4 is taking the ball out QUICKLY and clearing herself from the rim. #2 and #3 are running their respective outside lanes. #5 is sprinting down the middle of the floor. #1 cuts back to get the inbounds pass from #4.

Transition Alignments / Rules

Euro Ball Screen Offense

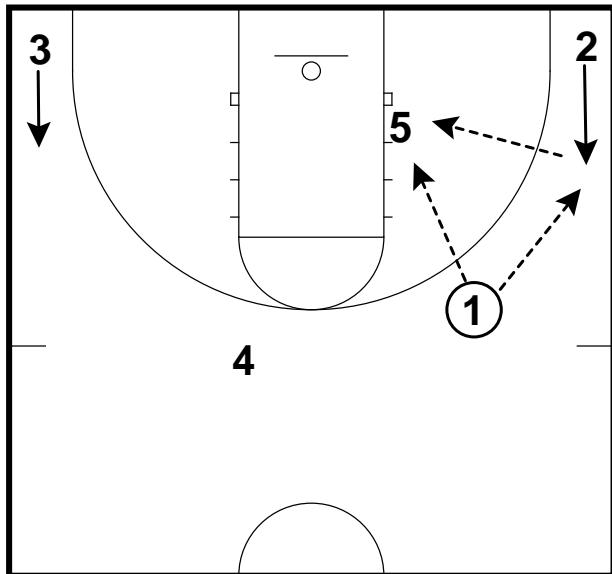


#1 takes the ball up either side. #5 finds the low block on ball side. #2 and #3 sprint to the baseline to flatten out the defense and allow penetration room for #1. #4 trails the ball up the floor.

Jamie Angeli

Transition Alignments / Rules

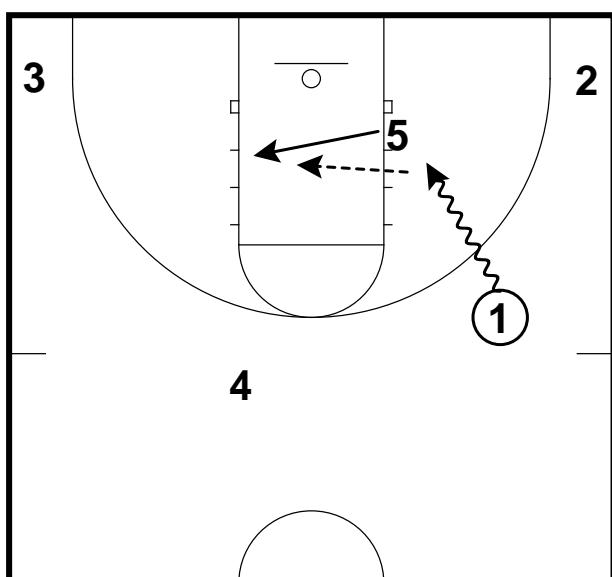
Euro Ball Screen Offense



#2 and #3 touch the baseline and bounce up to the wing area. #1, if she does not have an opportunity to drive, will look to pass inside to #5 or to #2 on the wing. #2 will look to score if open, drive to the basket, or pass inside to #5.

Transition Alignments / Rules

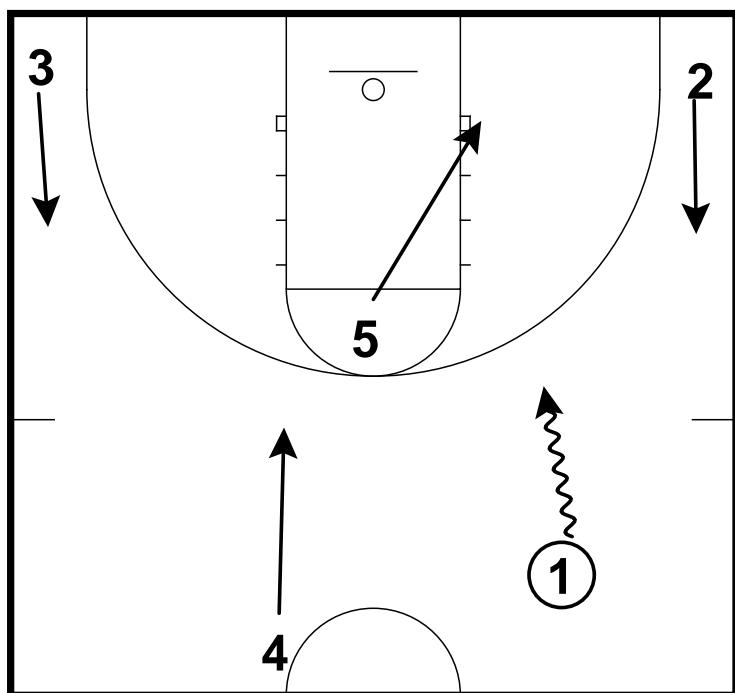
Euro Ball Screen Offense



If #1 drives to the basket from on top, the post player will always vacate the block and cut across to the other block (with hands up) looking for the dump off pass from #1 (or the offensive rebound).

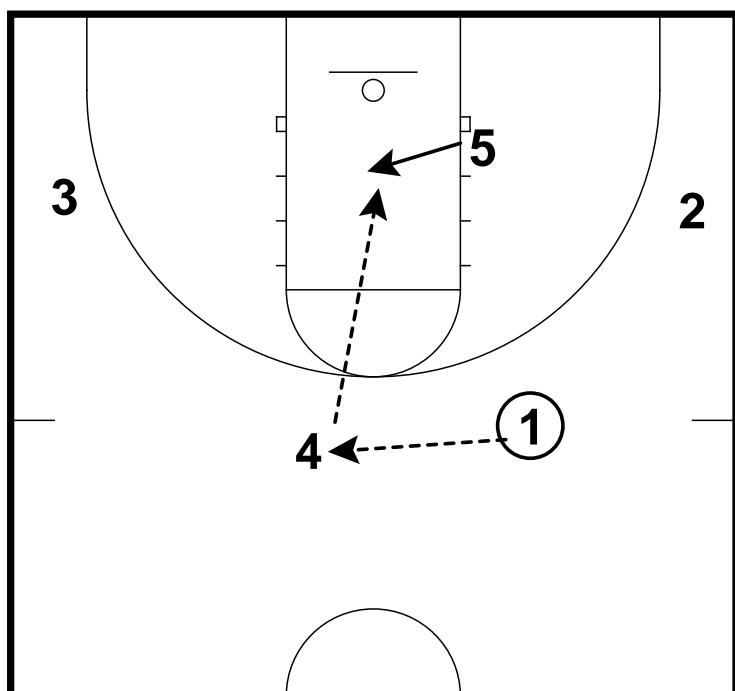
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Transition "Trailer Entry" Option Euro Ball Screen Offense



#1 has the option to use the trailer as an entry option.

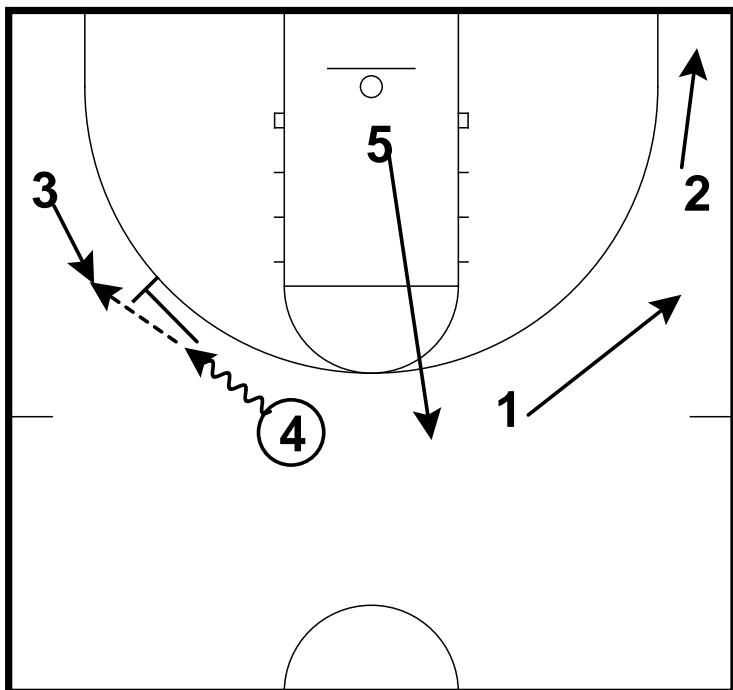
Transition "Trailer Entry" Option Euro Ball Screen Offense



#1 passes to the trailer #4. #4 catches and looks to shoot if available, or the high / low entry pass to #5 ducking in the lane.

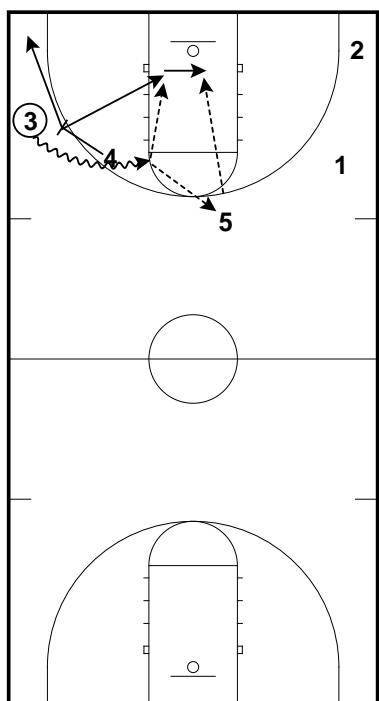
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Transition "Trailer Entry" Option Euro Ball Screen Offense



If #4 does not have a shot or a pass opportunity inside to #5, she will continue the offense as usual. #4 will dribble towards #3, pass and execute a pick and roll. #5 clears out to the top as usual. If #3 is denied, #4 will execute a dribble hand-off.

Transition "Trailer Entry" Option Euro Ball Screen Offense

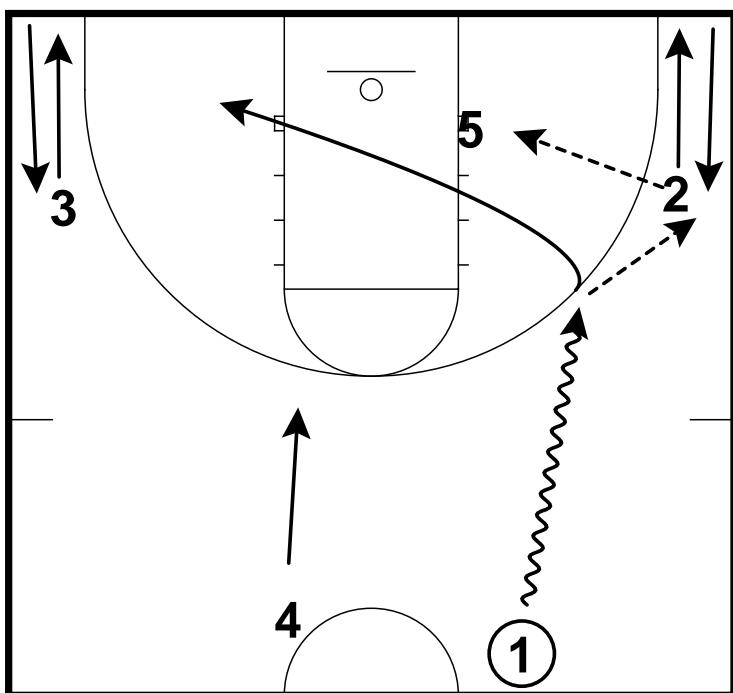


The offense continues as usual. #3 comes off the ball screen looking to score, pass to the rolling #4, or pass to #5 on top. #5 would now look for the high / low opportunity, if available, with #4. The offense continues as usual.

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Euro Ball Screen Continuity Offense

Euro Ball Screen Offense

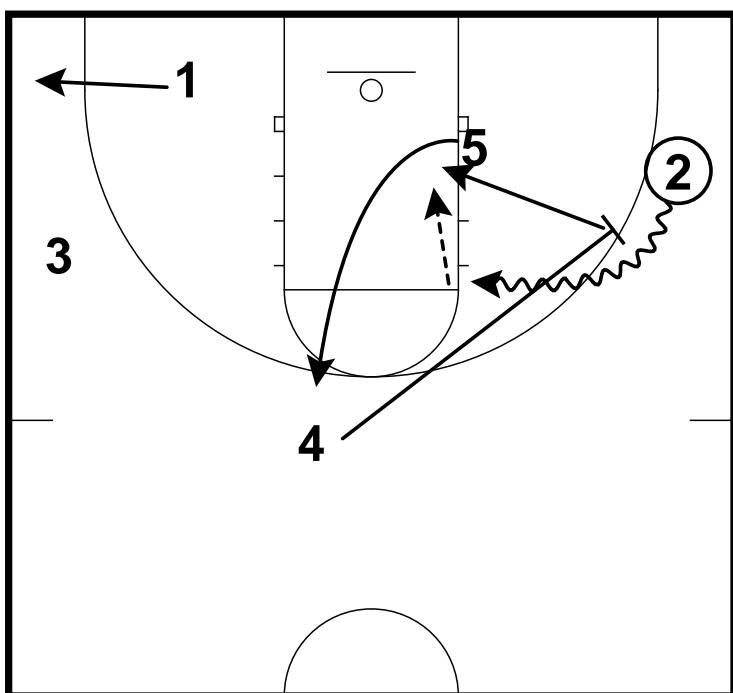


Ball can be brought up either side of the floor.
Same options either direction. #1 looks to:

- 1) Drive to score
- 2) Drive and kick out to wing player
- 3) Get the ball inside to #5.
- 4) Trailer Pass Option (coming later).

Euro Ball Screen Continuity Offense

Euro Ball Screen Offense



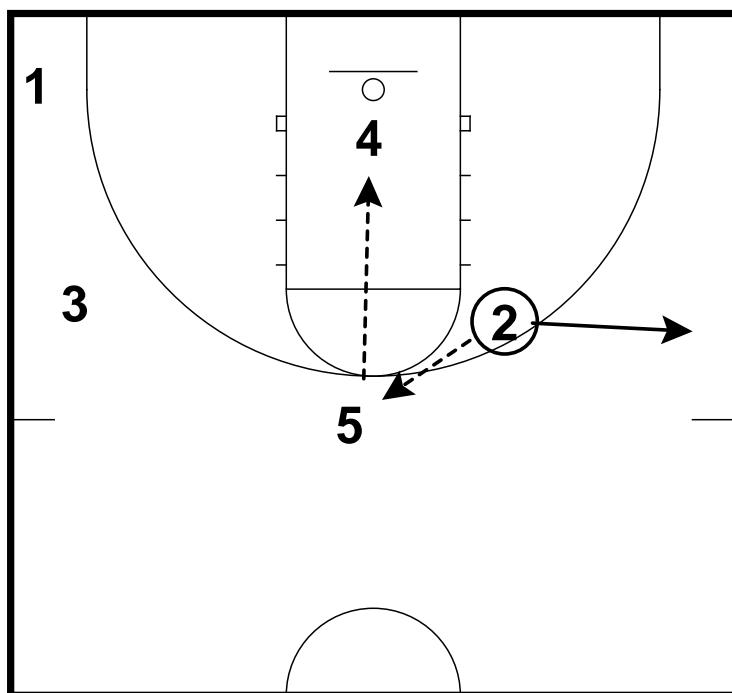
#1 enters ball to wing and clears out to opposite corner area. #3 slides up to wing area.
#4 sprints to wing for pick and roll action with #2.
#5 clears out to top of key as screening action is starting.

#2 drives to score (paint) or looks to hit #4 rolling or (popping) for basket.

Jamie Angeli

Euro Ball Screen Continuity Offense

Euro Ball Screen Offense



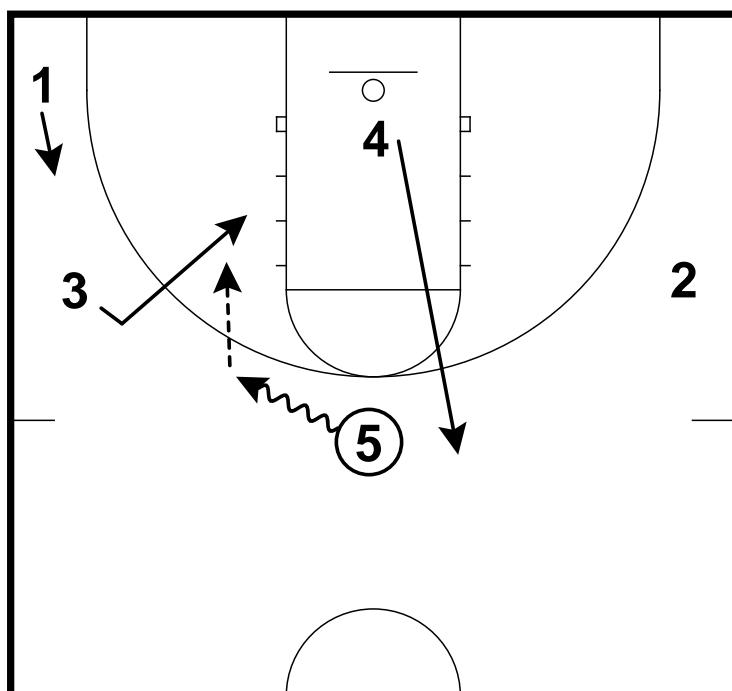
If #2 does not have a shot, she will pass to #5 on top. #2 will have other pass options that we will add later.

#5 will catch and look to shoot if they can, or look to dump the ball down into #4 posting up in front of the rim.

#2 passes and then cuts out to the wing area.

Euro Ball Screen Continuity Offense

Euro Ball Screen Offense



If #5 does not have a shot or a pass inside opportunity to #4, #5 now drives the ball at the wing player #3.

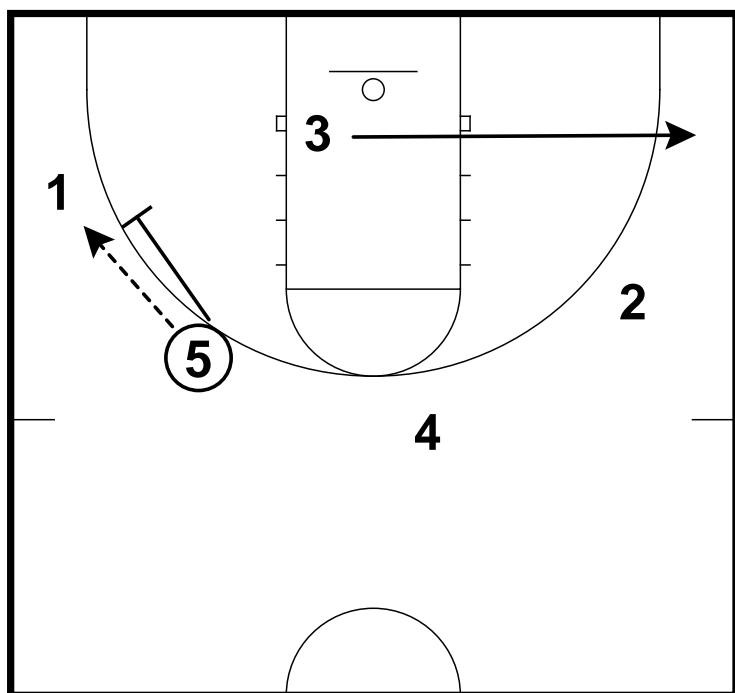
#3 sets up her defender and cuts back door. She MUST wait until #5 turns and dribbles towards her before cutting back door. #4 will post inside under the rim UNTIL #5 turns and looks at #3 (not when #5 dribbles - just on the look to the wing - then #4 must vacate quickly to the top of the key area).

#5 will make the back door pass to #3 if she is open. #1 is sliding up into the area just vacated by #3.

Jamie Angeli

Euro Ball Screen Continuity Offense

Euro Ball Screen Offense

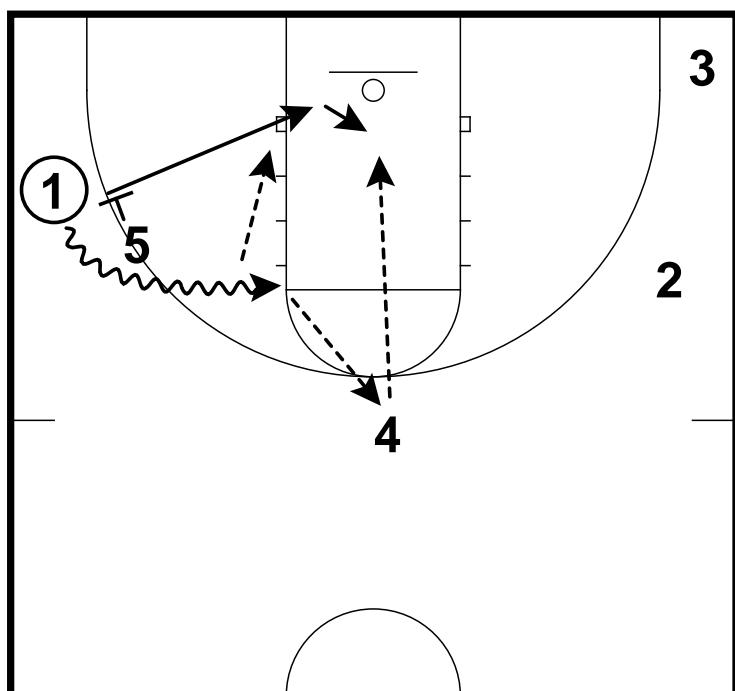


If the back door pass to #3 is not available, #3 will cut out to the opposite corner area.

#5 now passes to #1 on the wing and executes a screen and roll.

Euro Ball Screen Continuity Offense

Euro Ball Screen Offense

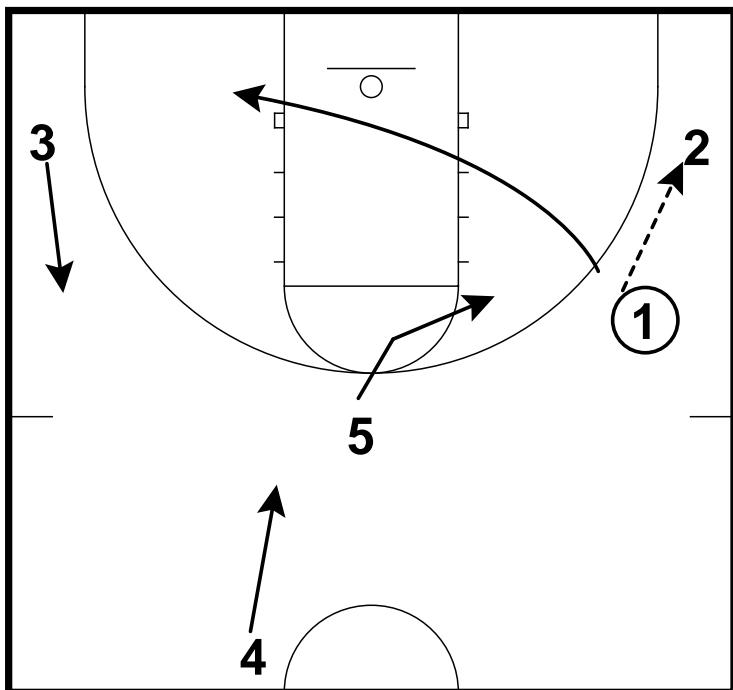


#1 now comes off the screen from #5 and looks to score, dump the ball off to #5 or hit #4 on top for the shot OR the high / low pass to #5.

The offense now continues as before with #4 taking the ball at #2 for the back door pass option and then the pick and roll with #3 on the wing.

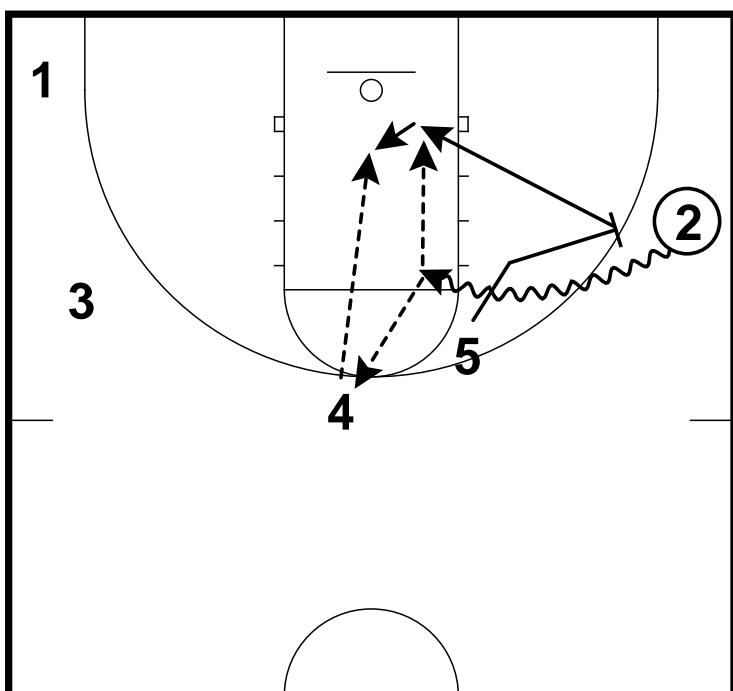
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First Post Behind Ball In Transition Euro Ball Screen Offense



In transition, when the #5 player does NOT beat the ball down the floor, #5 will run to the ball side wing to execute the screen and roll option. #4 is trailing behind for the subsequent shot or high / low pass option inside to #5.

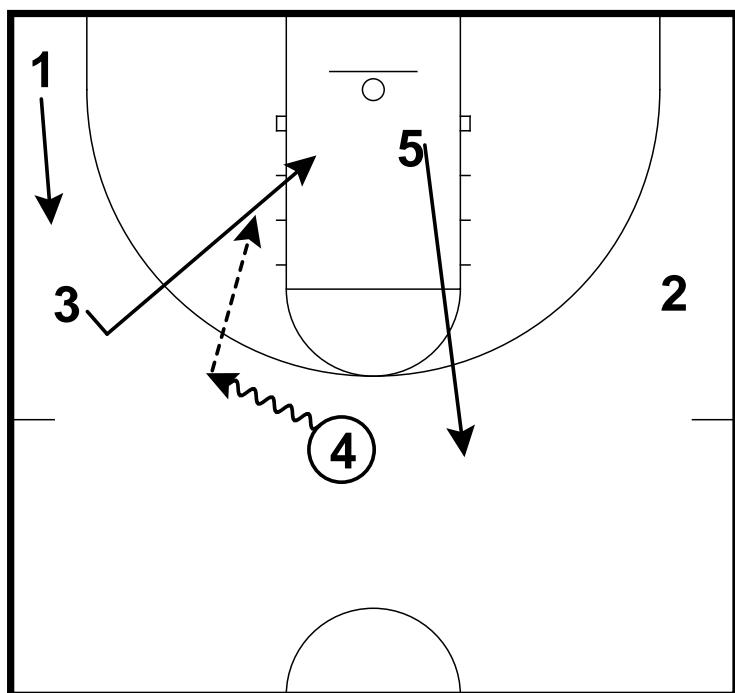
First Post Behind Ball In Transition Euro Ball Screen Offense



#5 screens with #2 on the right wing. #5 rolls to the basket (or could pop if this is our #4 player and can shoot perimeter shot). #2 looks to create and score off the screen. If this is not available, #2 dumps it off to #5 rolling OR hits #4 on top for the shot OR high / low entry pass inside to #5.

Jamie Angeli

First Post Behind Ball In Transition Euro Ball Screen Offense



The offense continues as usual with #4 driving at the wing player #3. #3 cuts back door as #1 slides up to the wing to receive the pass (or dribble hand-off) from #4. #5 is sprinting up to the top of the key.

Specials

After running the basic continuity of the offense, you will soon notice that you would like some additional scoring options besides the Pick and Roll. This “Specials” section will give you several other scoring opportunities for your post and perimeter players.

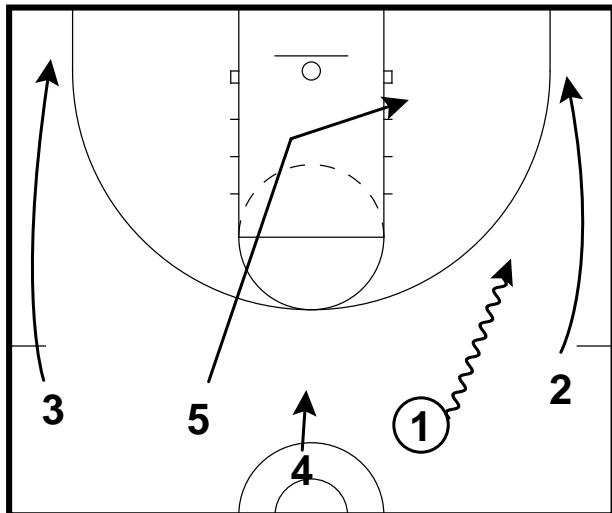


Euro Ball Screen Offense

Jamie Angeli

Gun - Set Play into the Euro Ball Screen Offense

Euro Ball Screen Offense

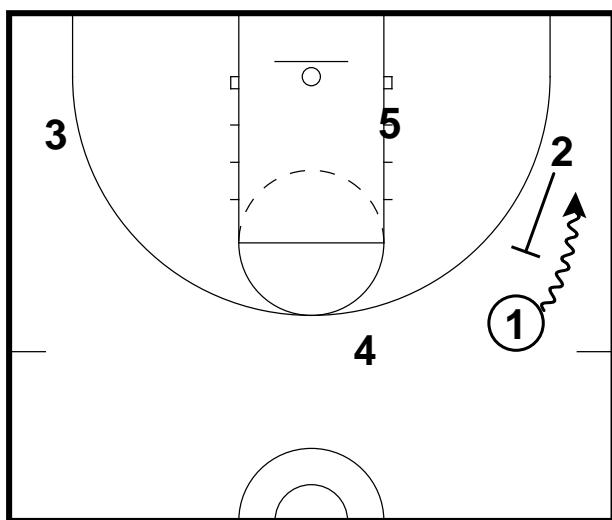


Great play from WNBA Indiana Fever coach Lin Dunn that works well with the Euro Ball Screen Offense.

Gun - Set Play into the Euro Ball Screen Offense

Euro Ball Screen Offense

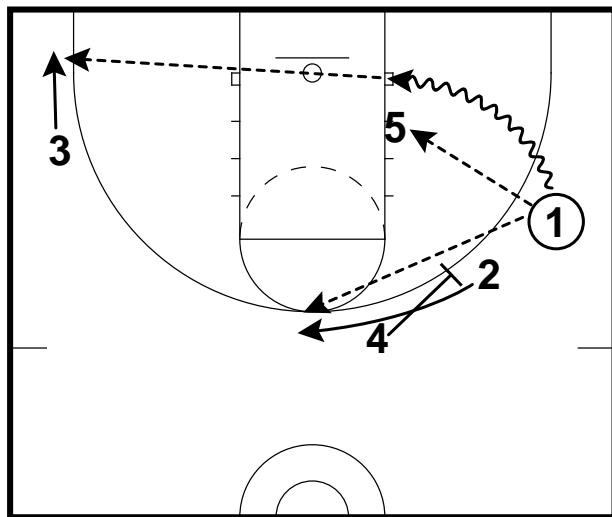
Ball side wing, #2, sets a step up screen for the dribbler, #1.



Jamie Angeli

Gun - Set Play into the Euro Ball Screen Offense

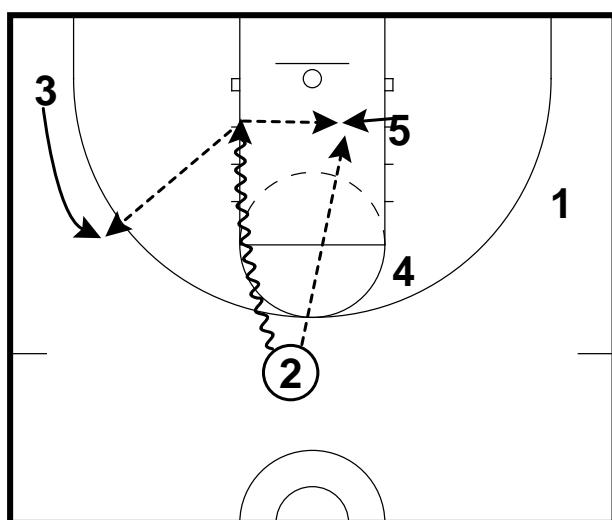
Euro Ball Screen Offense



As player #1 drives off the screen by #2, #2 flares off of screen by trailer #4. Player #1 can hit #5 on the blocks, drive baseline and kick-out to #3, or kick-back to #2 on top for the 3-point shot.

Gun - Set Play into the Euro Ball Screen Offense

Euro Ball Screen Offense

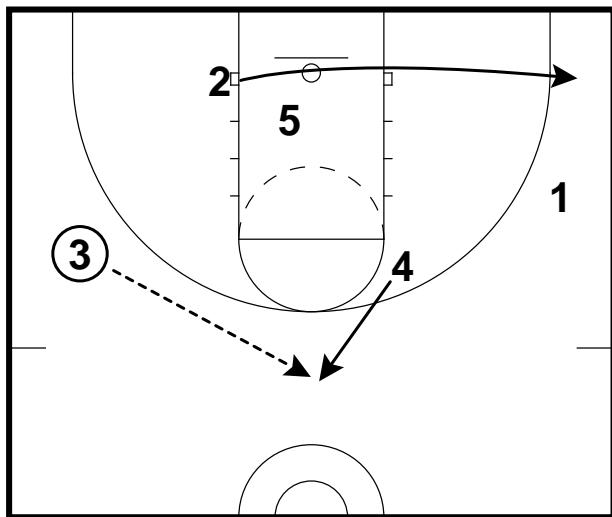


#2 can shoot, look high / low to #5, drive the ball and kick-out to #3 or dump the ball off to #5 on the drive.

Jamie Angeli

Gun - Set Play into the Euro Ball Screen Offense

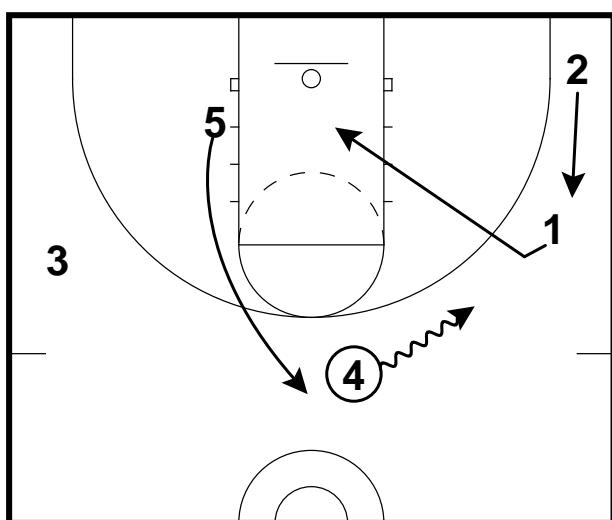
Euro Ball Screen Offense



If #3 does not have a shot on the wing, we can get back into the continuity rather quickly. #3 passes the ball on top to #4. #2 clears out to the right corner area.

Gun - Set Play into the Euro Ball Screen Offense

Euro Ball Screen Offense



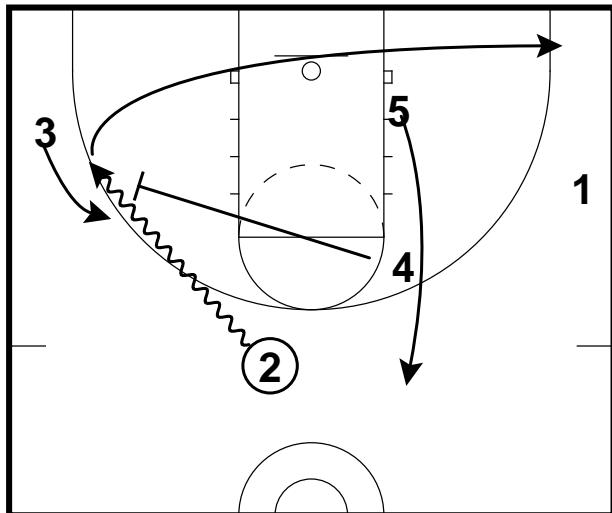
#4 drives the ball at #1 on the right wing. #1, as in the basic continuity, back cuts while #2 slides up to receive the pass (or dribble hand-off) from #4.

#5 flashes to the high post and we now continue the Euro Ball Screen Offense.

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Gun - Set Play into the Euro Ball Screen Offense

Euro Ball Screen Offense

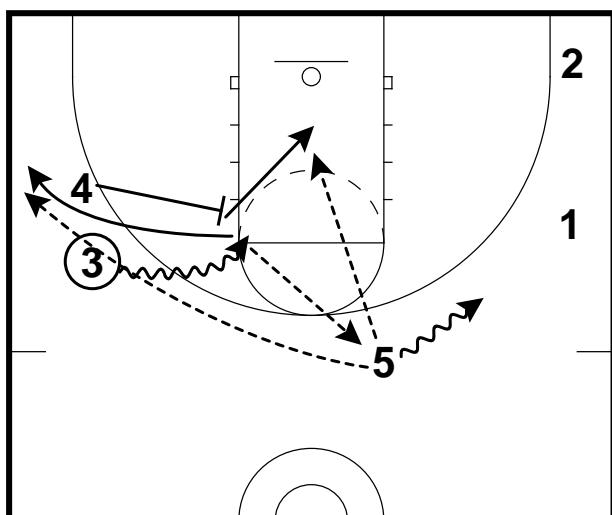


Another option you can use is the dribble hand-off option we diagrammed in the "counters" section. #2 drives the ball at #3 for the dribble hand-off while #4 sprints over to screen for #3 coming off the hand-off.

#5 sprints up on top. #2 hands-off and sprints to the opposite corner.

Gun - Set Play into the Euro Ball Screen Offense

Euro Ball Screen Offense

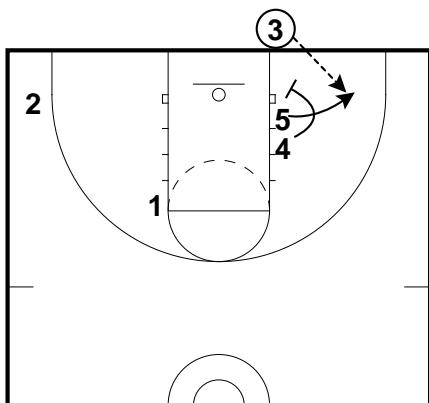


#3 drives to the paint, kicks the ball up on top to #5 and immediately gets a flare screen from #4.

#5 can look to skip the ball over the top to #3 or to #4 slipping to the basket after screening. If those options are not available, #5 could then drive at #1 signalling the back door cut and the offense would continue as usual.

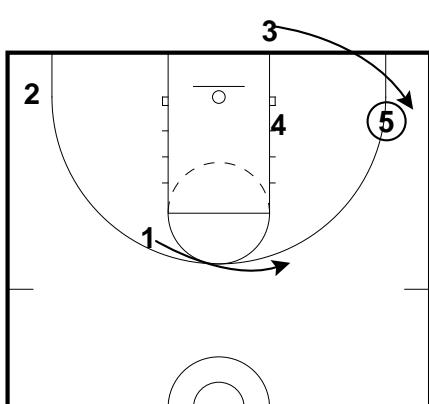
Jamie Angeli

OB Play Into Euro Ball Screen Euro Ball Screen Offense



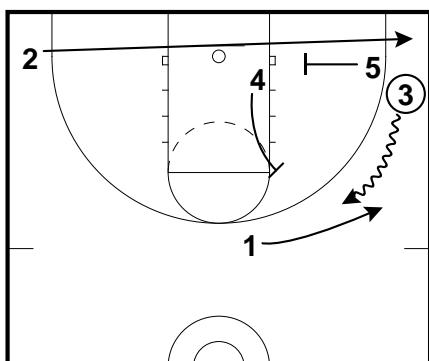
Player #4 curls around #5 and rub screens #5's defender. #5 pops out to receive the inbounds pass from #3.

OB Play Into Euro Ball Screen Euro Ball Screen Offense



#3 cuts to the corner to take the hand-off from #5.
#1 starts to curl up to the top.

OB Play Into Euro Ball Screen Euro Ball Screen Offense



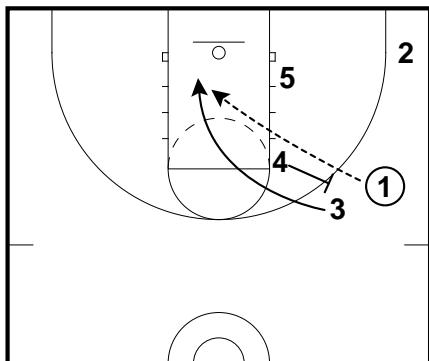
#3 dribbles at #1 for the hand-off. #2 is cutting to the opposite corner using a screen on the lane line from #5.

#4 slides up to the ball side elbow area.

If #1 is denied on the dribble hand-off, you can attempt a back cut.

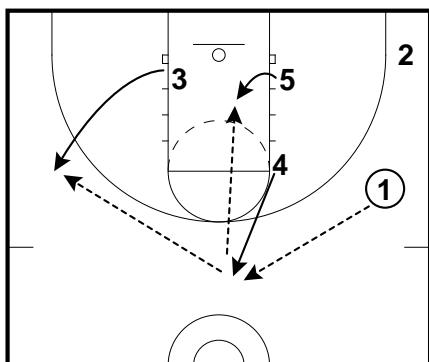
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OB Play Into Euro Ball Screen Euro Ball Screen Offense



#3 hands the ball off to #1 and then cuts to the rim off the back screen from #4. #1 looks to lob to #3. #1 can also look inside to #5 or #2 in the corner.

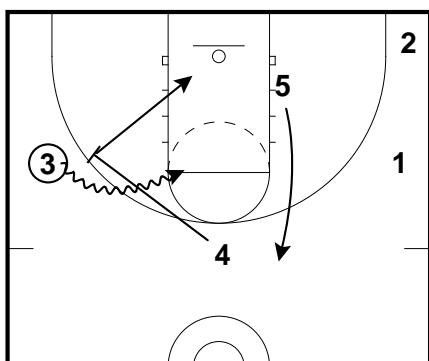
OB Play Into Euro Ball Screen Euro Ball Screen Offense



If the lob is not there, #4 steps out on top to receive the reversal pass from #1.

#4 can look high / low to #5 and then to #3 on the wing. This may be a good time to dribble at #3 on the wing to set up a back door pass.

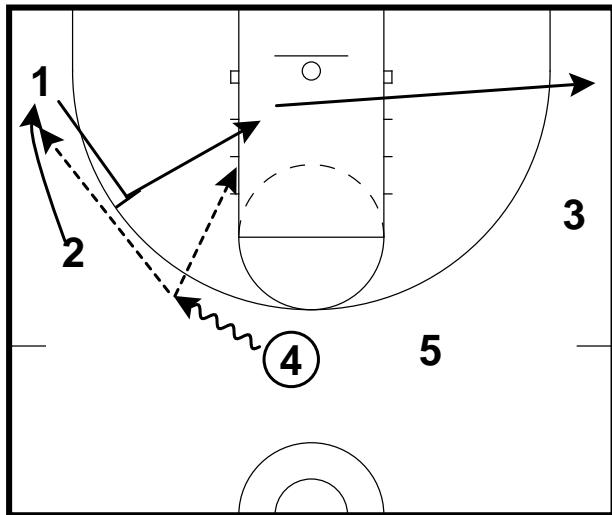
OB Play Into Euro Ball Screen Euro Ball Screen Offense



Once #3 has the ball on the wing, #4 sprints over to ball screen while #5 sprints up on top. We are now into the Euro Ball Screen Continuity.

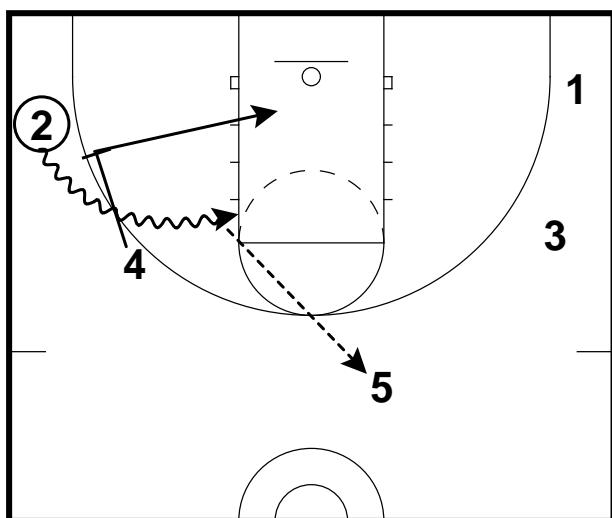
Jamie Angeli

Flare Option Euro Ball Screen Offense



#4 drives at the wing as the usual part of the offense. This time, instead of #2 back cutting, #1 sets a flare screen on #2's defender. #2 cuts to the corner for the open shot while #1 slips to the basket after screening.

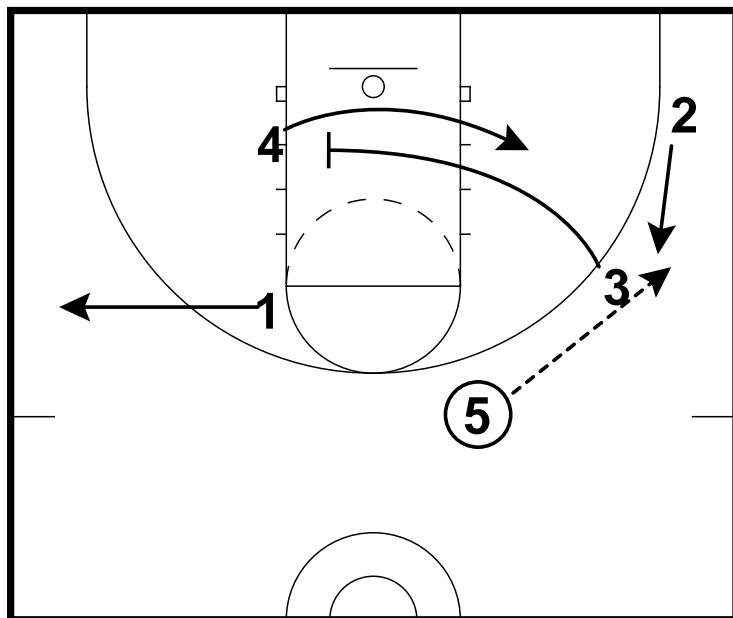
Flare Option Euro Ball Screen Offense



The offense would continue as usual from here with #4 following the pass to the wing / corner area and executing a pick and roll with #2.

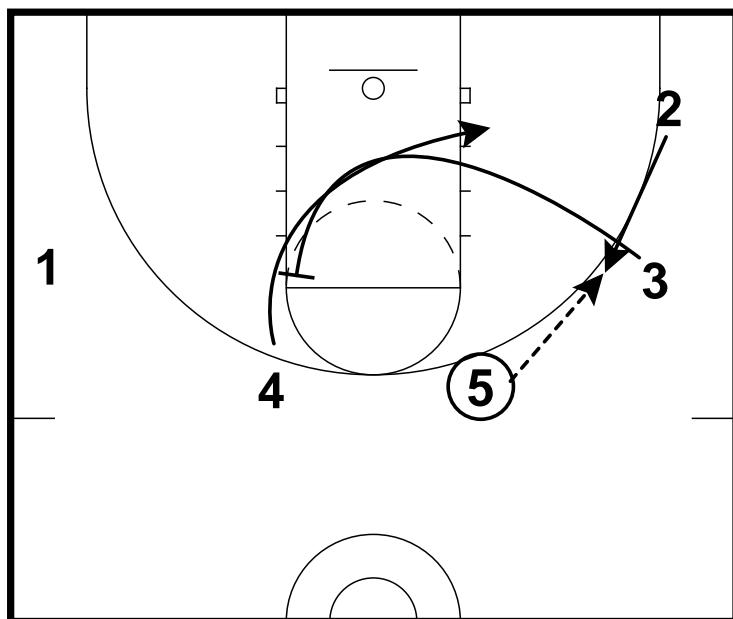
Jamie Angeli

Post Options Euro Ball Screen Offense



4 can hold on the block, then get the cross screen. This option was not shown on the video

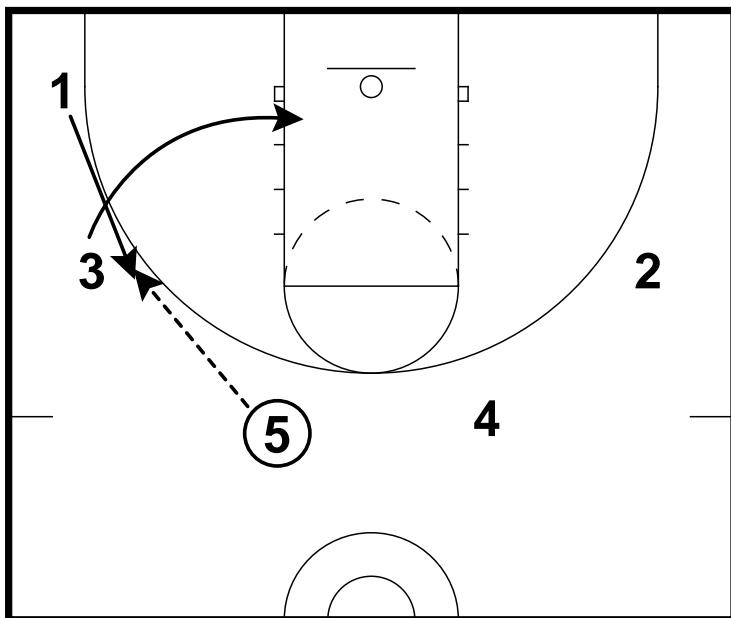
Post Options Euro Ball Screen Offense



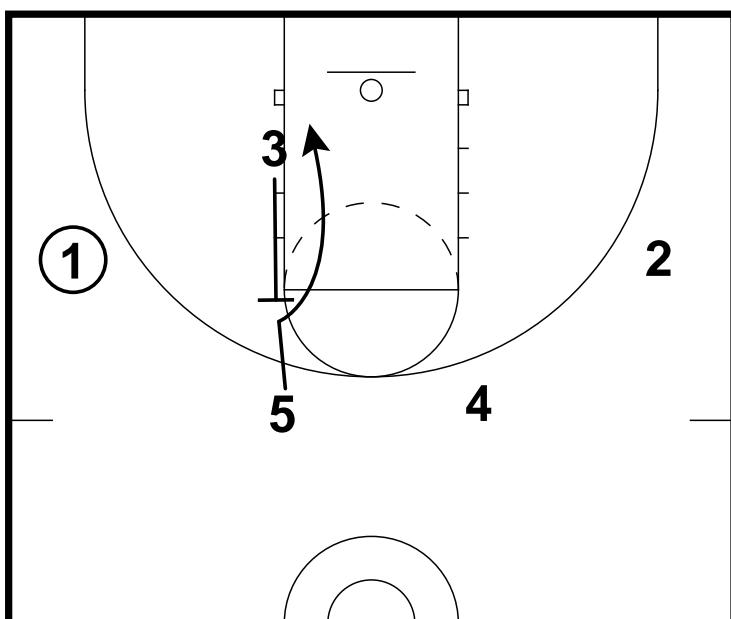
If 4 gets up to the post spot, 3 comes up to set back screen as shown on the video.

Jamie Angeli

Post Options Euro Ball Screen Offense

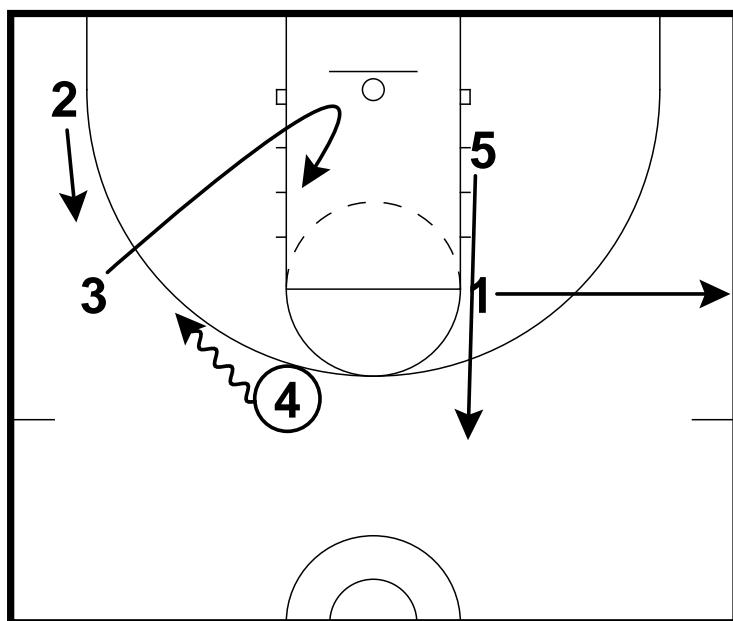


Post Options Euro Ball Screen Offense



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Post Options Euro Ball Screen Offense

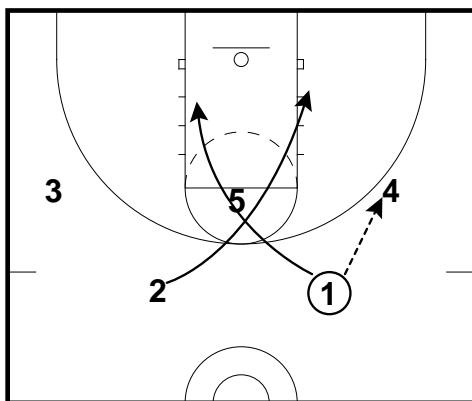


Hook Post.

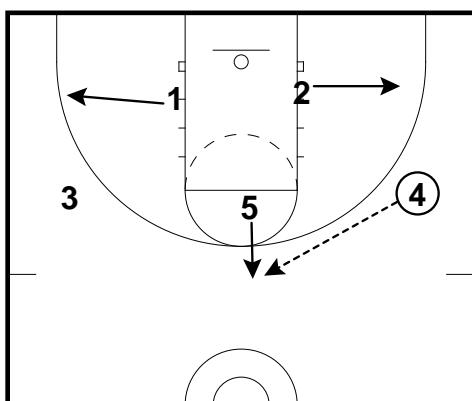
Great option when your wing has a mismatch defensively.

Jamie Angeli

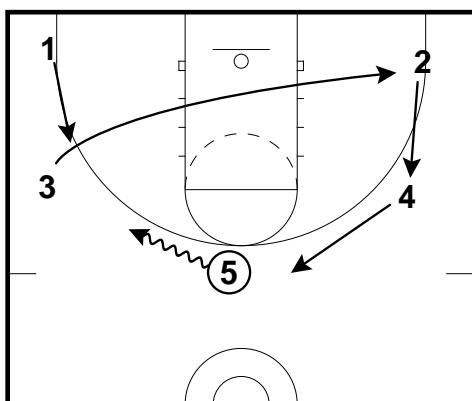
Two Guard Entry into Euro Ball Screen Continuity Euro Ball Screen Offense



Two Guard Entry into Euro Ball Screen Continuity Euro Ball Screen Offense



Two Guard Entry into Euro Ball Screen Continuity Euro Ball Screen Offense



Counters

Teams will try and disrupt this offense by:

- 1) Denying the wing entry pass that sets up the “Pick and Roll”
- 2) Hedging hard and / or early on the “Pick and Roll”
- 3) Sagging inside to help on the “Roll” man
- 4) Trapping the “Pick and Roll”

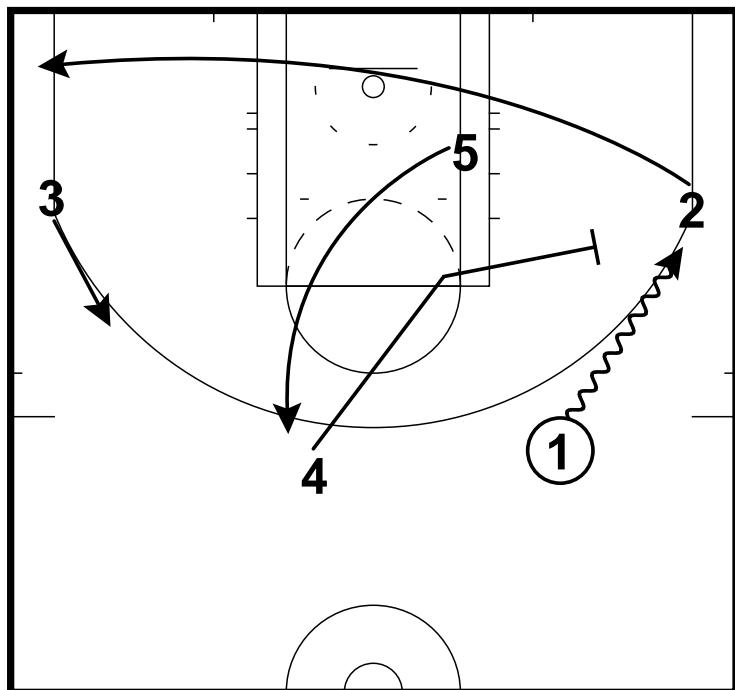
In the following pages, we have outlined ways in which to “counter” the above defensive tactics.



Euro Ball Screen Offense

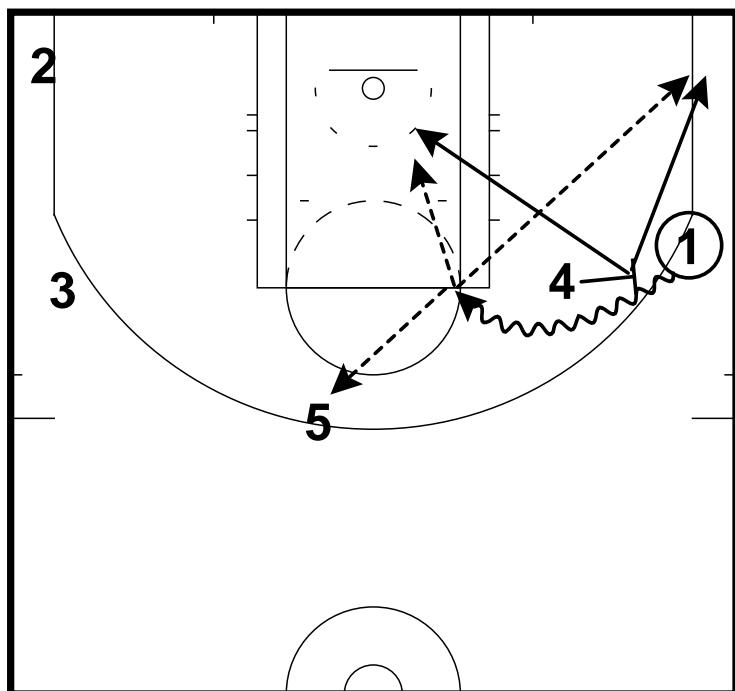
Jamie Angeli

Dribble Clear Option Euro Ball Screen Offense



The point guard, #1, always has the option to clear out the wing player (instead of making the entry pass to her). Here we see #1 wave out #2. #2 clears out to the opposite corner. #3 slides up to the wing. #4 trails the play and now cuts over to execute the pick and roll with #1 (#1 must obviously keep the dribble alive).

Dribble Clear Option Euro Ball Screen Offense

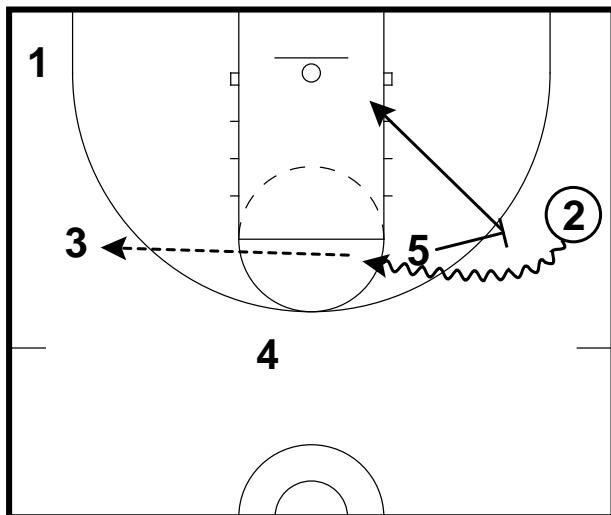


#1 now executes the pick and roll or pick and pop with #4. #5 clears out and up to the high post and the offense continues as usual.

Jamie Angeli

Options When Skipping High Post Pass Euro Ball Screen Offense

Pass to Wing off Ball Screen Drive.



#2 drives and #5 rolls (or pops if they can shoot the 3). #2 decides to skip #4 (perhaps #4 is denied or the spacing between the two isn't right) and passes to #3 on the wing.

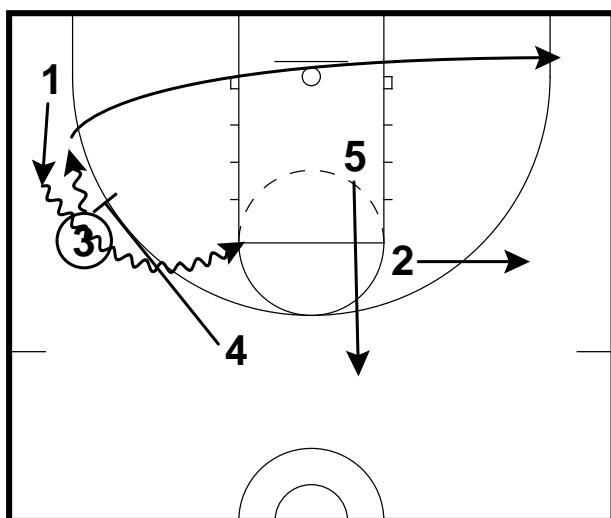
Options When Skipping High Post Pass Euro Ball Screen Offense

If #3 doesn't have the jump shot, drives the ball at #1 in the corner.

#1 slides up to take the dribble hand-off.

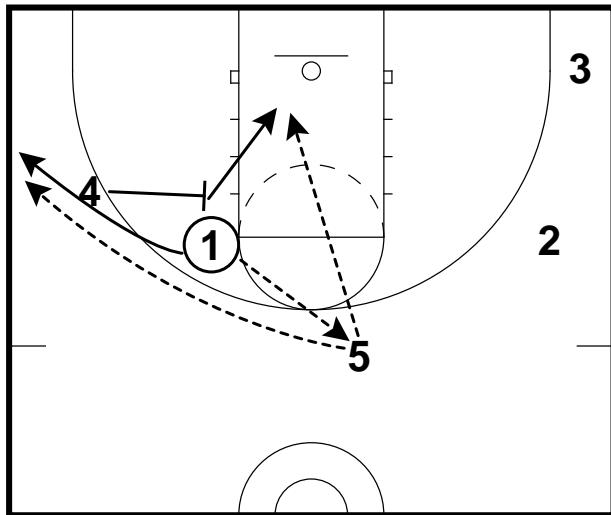
#4 is sprinting down to ball screen for #1 as soon as #1 comes off the dribble hand-off.

#3 hands the ball off and sprints out to the opposite corner.



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Options When Skipping High Post Pass Euro Ball Screen Offense

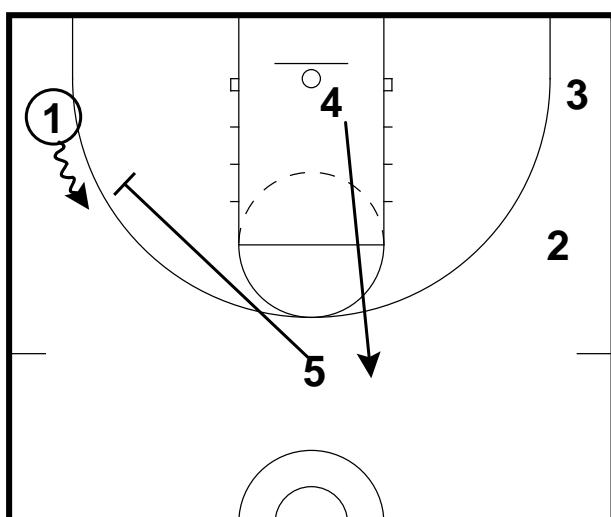


#1 drives the ball off the screen and tries to get into the paint, at the very least the elbow area.

#1 then passes to #5 on top. As soon as #1 passes to #5, #4 is ready to set the flare screen on #1's defender.

#1 cuts to the open wing / corner area for the pass back from #5.

Options When Skipping High Post Pass Euro Ball Screen Offense



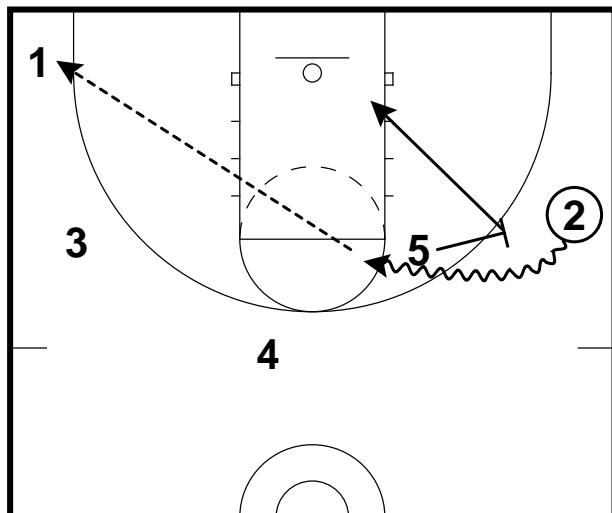
If #1 gets the ball and does not have a shot, #5 sprints in the direction of the pass and executes a ball screen with #1 on the wing.

#4 is sprinting up to the top and the offense continues as usual.

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Options When Skipping High Post Pass Euro Ball Screen Offense

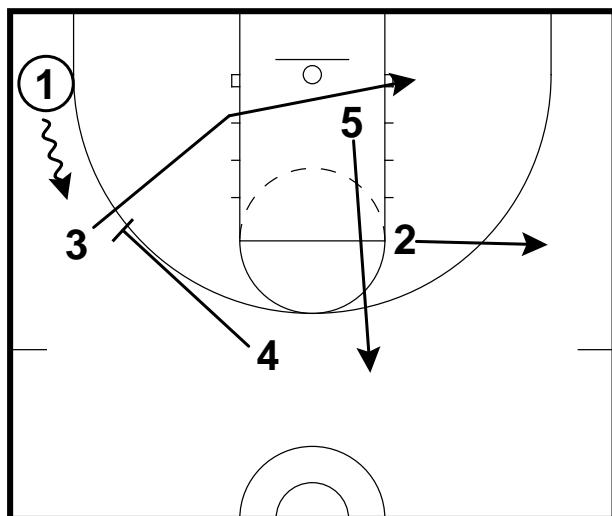
Pass to Corner off Ball Screen Drive.



#2 drives and #5 rolls (or pops if they can shoot the 3). #2 decides to skip #4 (perhaps #4 is denied or the spacing between the two isn't right) and passes to #1 in the corner.

Options When Skipping High Post Pass Euro Ball Screen Offense

#2 passes and bounces back out to the wing.



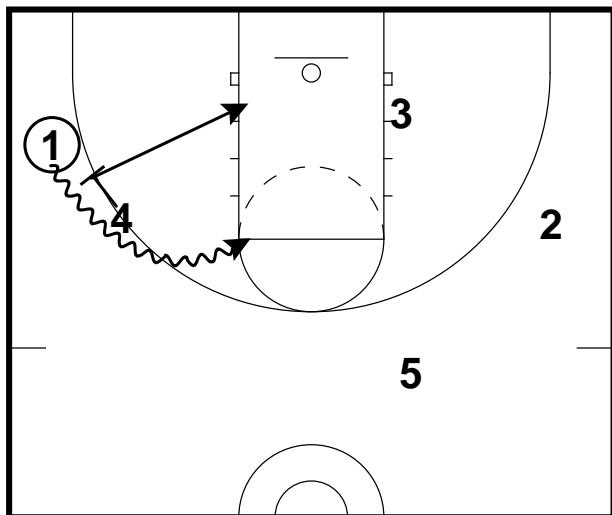
#3 cuts back door and looks for the pass from #1.
#3 cuts across the lane and holds up on the opposite block area.

#5 sprints up to the top while #4 sprints down to the wing to execute the screen and roll with #1 on the wing.

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Options When Skipping High Post Pass Euro Ball Screen Offense

#1 drives the ball off the ball screen from #4. #4 rolls into the lane area.



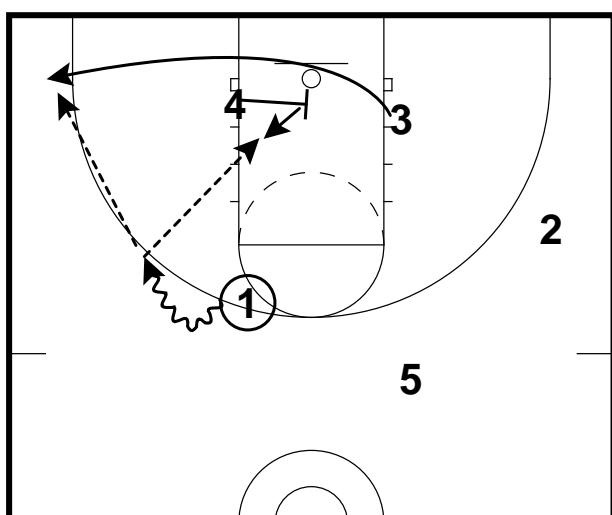
Options When Skipping High Post Pass Euro Ball Screen Offense

#3 now cuts back hard off the screen from #4 under the basket.

#4 looks to screen, seal and open up under the rim. If #4's defender switches out on #3, #4 will have a great post up opportunity.

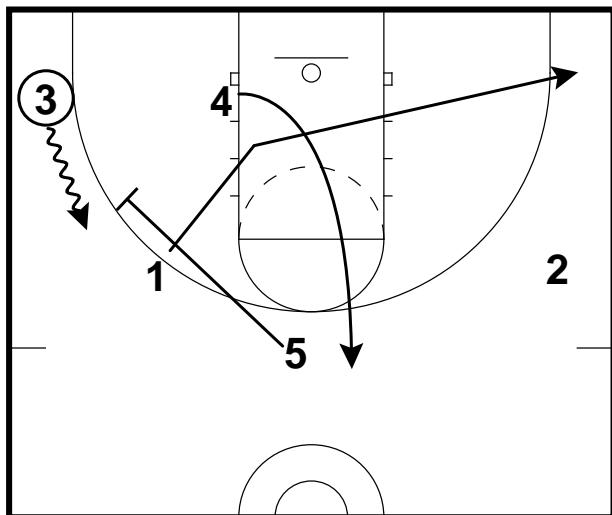
If the defenders don't switch, #4 will have a great opportunity to get #3 open in the corner for the open jumper.

#1 should try and keep his dribble alive on this option so that he can improve his passing angle to either the post player or corner cutter.



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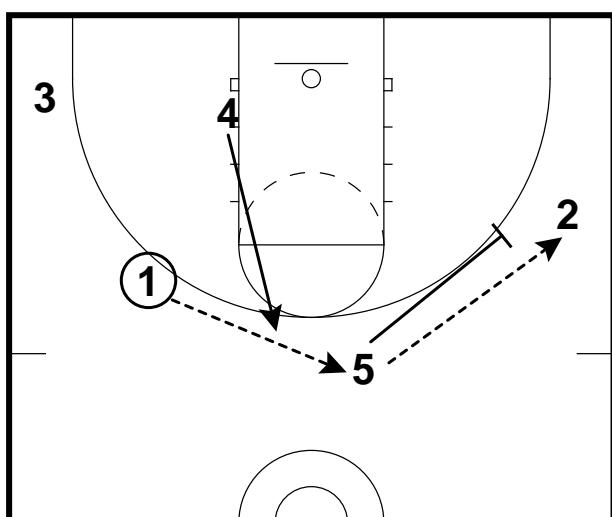
Options When Skipping High Post Pass Euro Ball Screen Offense



If #3 gets the ball in the corner, #1 clears out as in the past diagram. #4 sprints up to the top while #5 sprints to the wing to execute the screen and roll.

The offense now continues as usual.

Options When Skipping High Post Pass Euro Ball Screen Offense



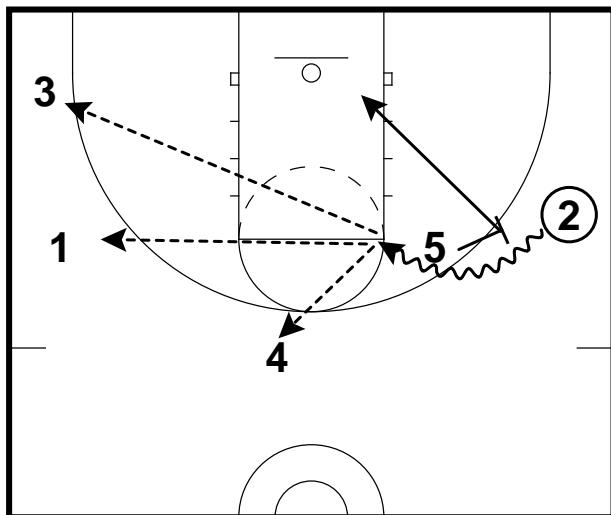
If #1 does not pass to the corner or inside, he will pass the ball on top to #5 and the offense continues as usual.

#5 passes to #2 on the right wing and comes over to screen and roll.

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Options When Skipping High Post Pass Euro Ball Screen Offense

#2 drives off the screen from #5 and the continuity is set again.



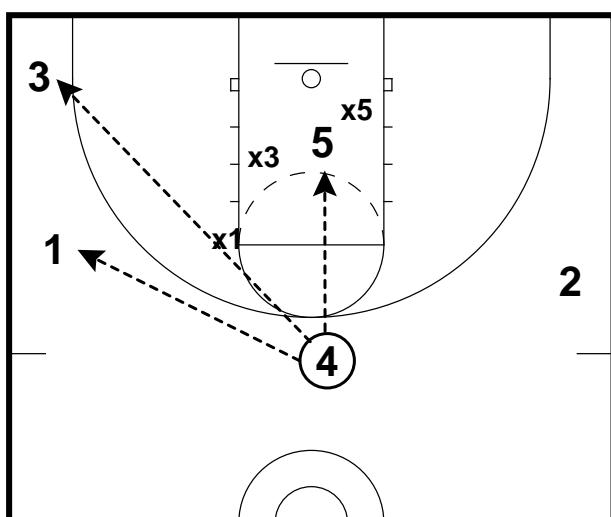
Options When Skipping High Post Pass Euro Ball Screen Offense

I don't want to confuse you on this one, but if you remember our rules on the high / low pass, this should all come together for you.

Often on the high / low pass from #4 to #5, the helpside defenders, perhaps x3 or x1 will sag in and help inside on #5.

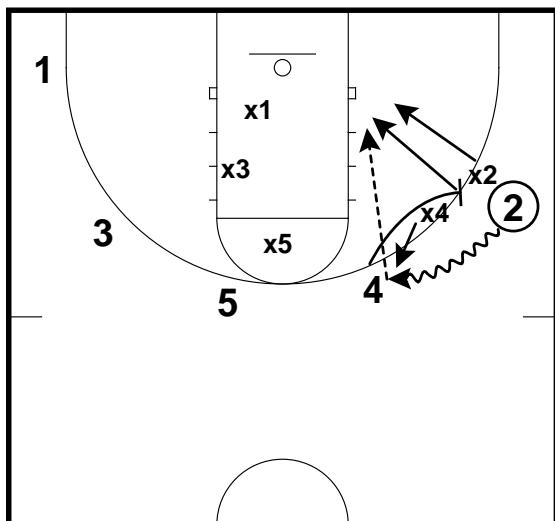
#4 has the option to pass to either player, #1 or #3. When that happens, we run the **EXACT** same options as if we skipped the high post and through to the wing or corner player. (described earlier).

Here is the important KEY that makes it work. #1 MUST KNOW the rules. He **DOES NOT** cut back door until #4 puts the ball on the floor and dribbles at him. That way, when #4 turns to pass to #1, he will not start his back cut. #5's rule is not to leave the low post until #4 TURNS AWAY and looks to the wing (not the dribble), and then #5 must leave the low post.



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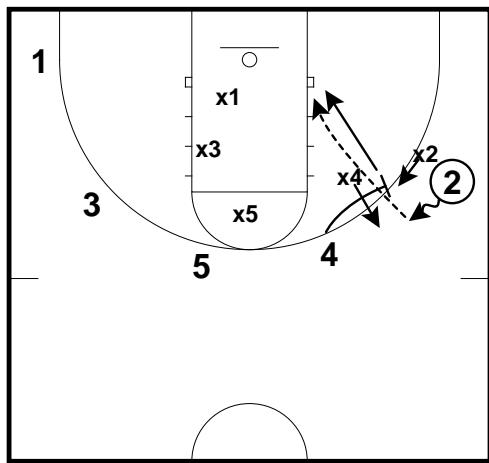
Switching Screens Counter
Euro Ball Screen Offense



When teams switch the ball screens, there are three things you can try and counter with.

- 1) When the defenders switch, #4 can open and seal his defender on his back for inside position to receive the pass from #2.

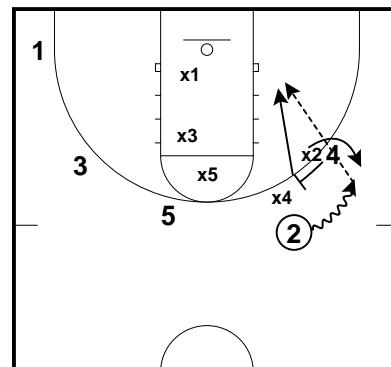
Switching Screens Counter
Euro Ball Screen Offense



- 3) When you recognize teams are switching on the screens, try using the "slip screen" action.

Before making contact on the screen, and the defenders are already starting to make their move to "jump switch", have the screener cut straight to the rim. The ball handler has to be ready to deliver the pass quickly to the cutting #4.

Switching Screens Counter
Euro Ball Screen Offense



- 2) A slightly better option might be to REscreen. #2 keeps his dribble alive after the first screen and then gets another screen from #4 in the other direction.

This action will allow #4 to get inside position on his defender, similar to counter #1, but this time the passing angle is a bit better with #4 having his back to the defenders, increasing the chance of a successful pass inside without the weakside defenders getting their hands on the ball..

Breakdown Drills

Every great basketball system needs a core set of drills that you can use each night to refine the skills necessary for the offense to be successful.

In regards to developing the “Pick and Roll” or “Ball Screen” Offense...

Guards should have the ability to:

- 1) Know how to change speeds with the dribble**
- 2) Make shots off the screen**
- 3) Read the defense.**

Screener should have the ability to:

- 1) Execute proper screens with appropriate angles**
- 2) "Pop" or "Roll"**

We believe the following set of drills will help you develop these abilities.

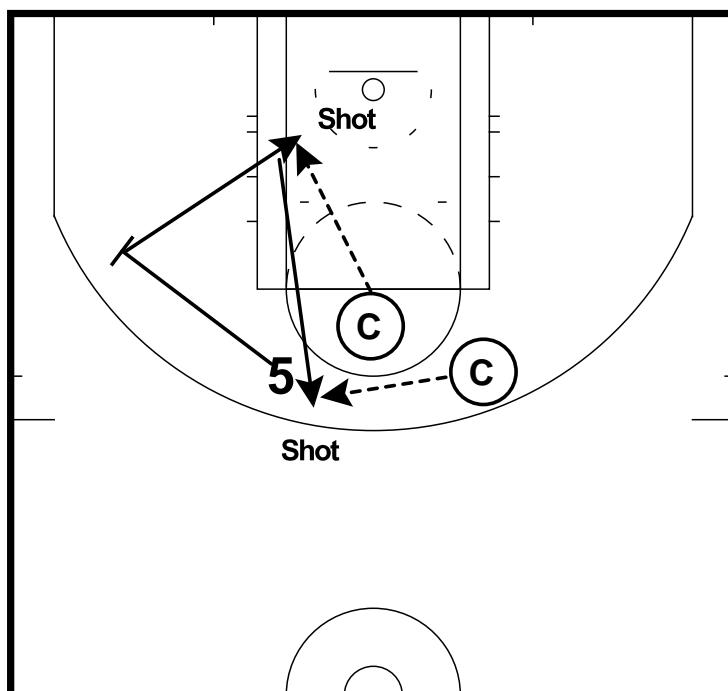


Euro Ball Screen Offense

Jamie Angeli

Euro Ball Screen Offense Breakdown Drills

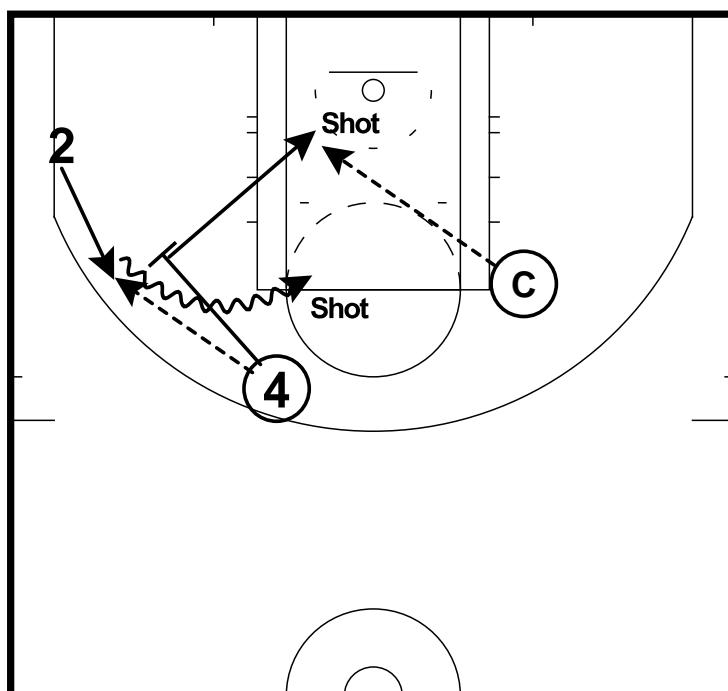
Euro Ball Screen Offense



2 Ball Shooting for Post

Euro Ball Screen Offense Breakdown Drills

Euro Ball Screen Offense



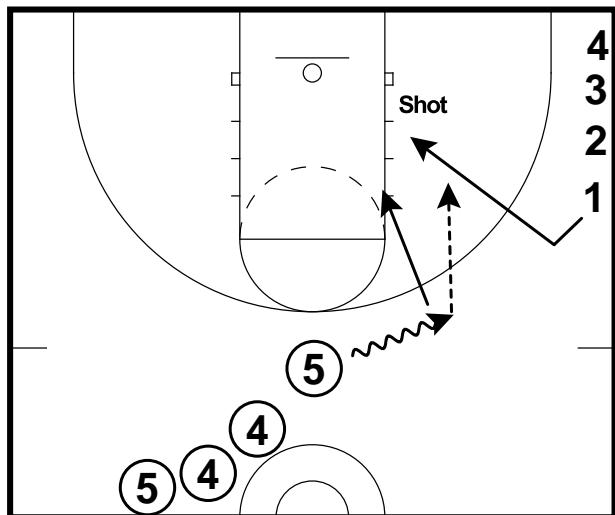
2 Ball Shooting for Guard and Post

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Euro Ball Screen Offense Breakdown Drills

Euro Ball Screen Offense

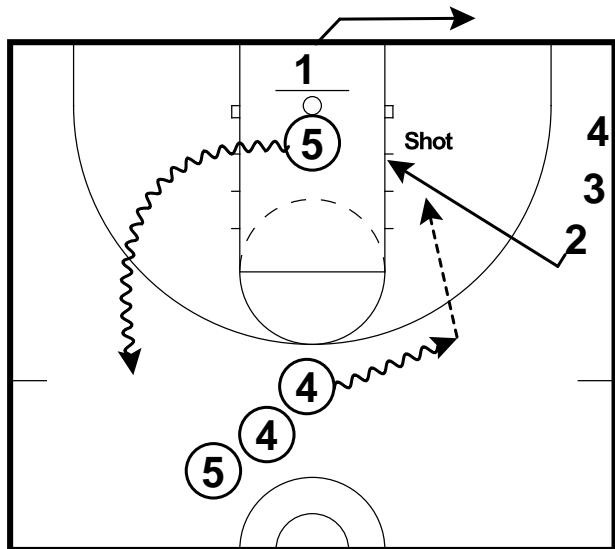
Back door option for wing



Euro Ball Screen Offense Breakdown Drills

Euro Ball Screen Offense

Rotation

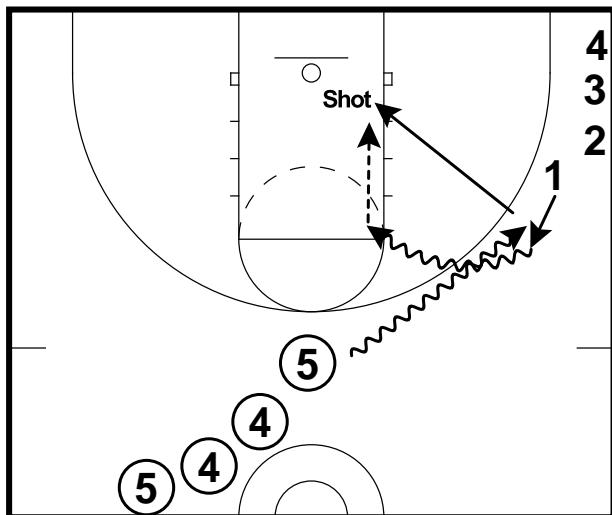


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Euro Ball Screen Offense Breakdown Drills

Euro Ball Screen Offense

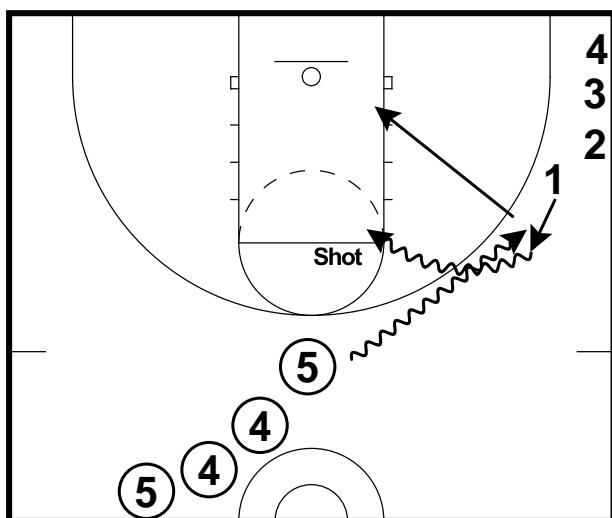
Dribble hand-off, hit the roller for a basket.



Euro Ball Screen Offense Breakdown Drills

Euro Ball Screen Offense

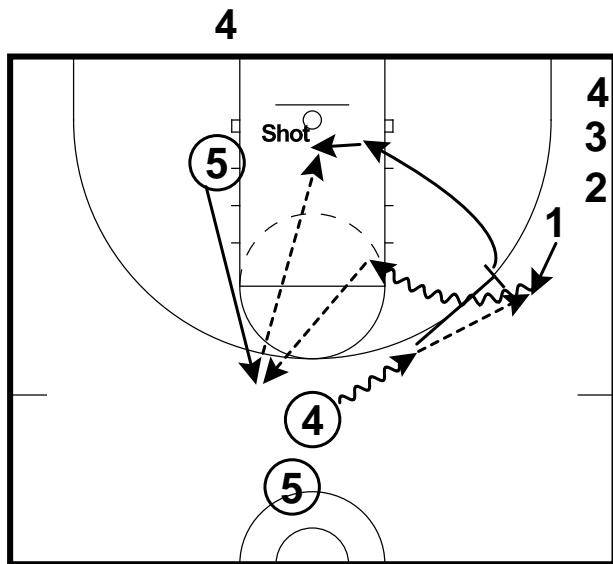
Dribble hand-off with jumper at the elbow.



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Euro Ball Screen Offense Breakdown Drills

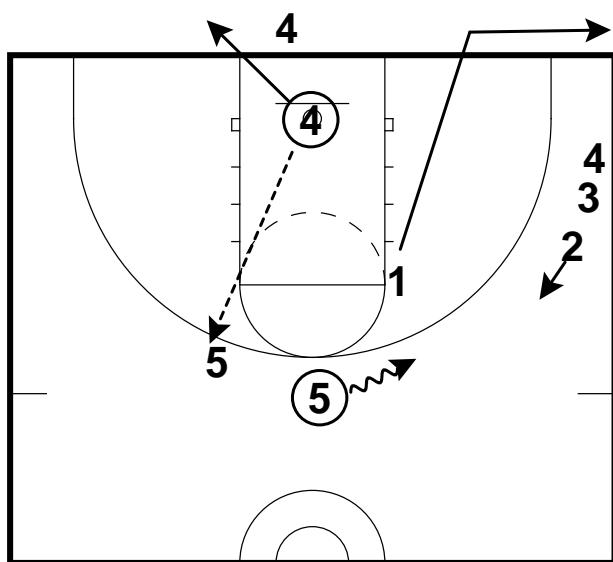
Euro Ball Screen Offense



Pick and roll on the wing, high low option to roller under basket.

Euro Ball Screen Offense Breakdown Drills

Euro Ball Screen Offense

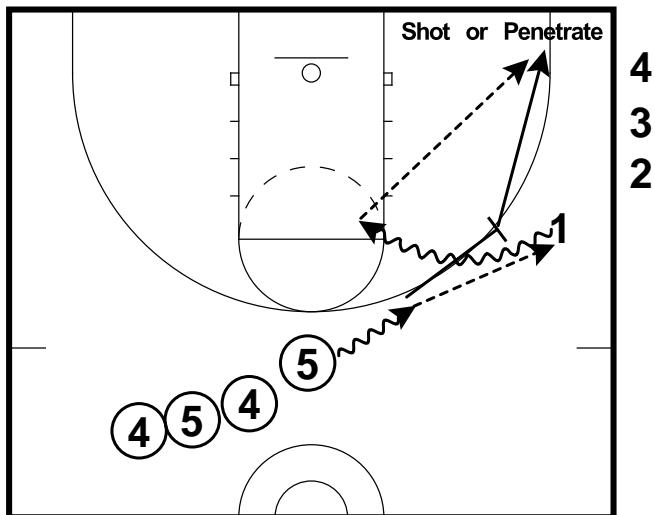


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Euro Ball Screen Offense Breakdown Drills

Euro Ball Screen Offense

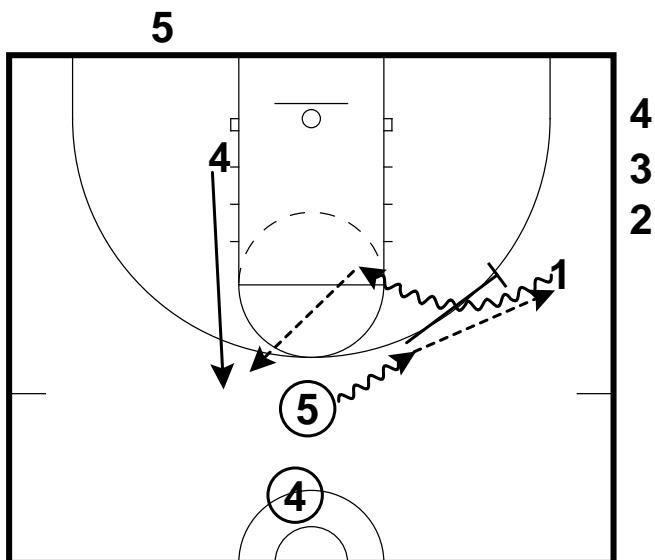
Pick and "pop" option.



Euro Ball Screen Offense Breakdown Drills

Euro Ball Screen Offense

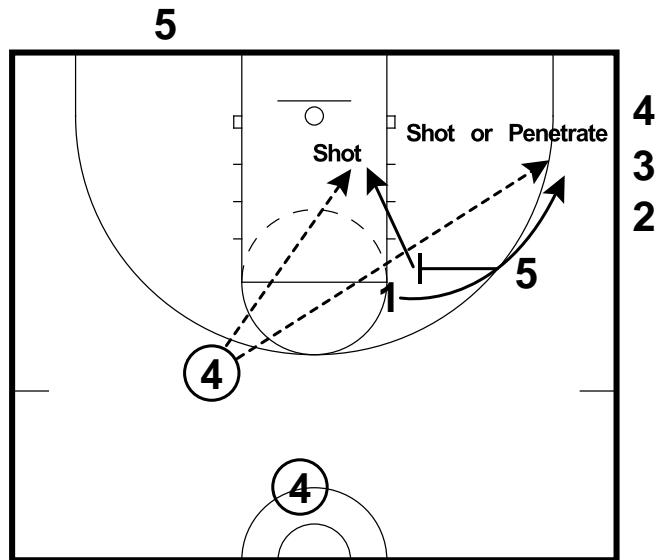
Pick and roll, flare screen option



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Euro Ball Screen Offense Breakdown Drills

Euro Ball Screen Offense



Hit flare person for jumper or penetration OR hit post "slipping" to the basket.

Appendix

Additional Titles from Lason Perkins

Zone Killers

How to Win At The End (Vol. 1 and 2)

The A Set Offense

High — Low Triangle Offense

Open Post Offense

Secrets of International Basketball

Scoring in Transition

Tempo Control and Delay Sets

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www.scoutinghoops.com

www.storybookchampions.com

www.shootathon.com



Euro Ball Screen Offense